SMASH SERIES SET UP

Setting up

- Place stumps down, 14-16m away from each other.
- From the batter's end, step out 25-40m to start your boundary.
- Walk your cones and drop a cone each 10m
- Add a second ring 10m further for the 6 & Out Boundary (if in use)

Double scoring zones

- The batting team picks the double scoring zone at the start of their innings and swaps 2 cones next to each other with the double scoring cones.
- During the Powerplay (final 3 overs), the batting team can choose a second Double Scoring Zone

Bat flip

- The nominated away team chooses either roofs or flats during the bat toss.
- · Winner decides whether they'd like to bat of ball first.

